

BASES EMPTY

G1	Infield In:	Batter out (P-1B).
G2	Infield In:	Batter out (C-1B).
G3	Infield In:	Batter out (1B).
G4	Infield In:	Batter out (2B-1B).
G5	Infield In:	Batter out (3B-1B).
G6	Infield In:	Batter out (SS-1B).
GX1	Infield In:	Batter out (P-1B).
GX2	Infield In:	Batter out (C-1B).
GX3	Infield In:	Batter out (1B).
GX4	Infield In:	Batter out (2B-1B).
GX5	Infield In:	Batter out (3B-1B).
GX6	Infield In:	Batter out (SS-1B).
G1A	Infield In:	Batter out (P-1B).
G2A	Infield In:	Batter out (C-1B).
G3A	Infield In:	Batter out (1B).
G4A	Infield In:	Batter out (2B-1B).
G5A	Infield In:	Batter out (3B-1B).
G6A	Infield In:	Batter out (SS-1B).
G3-1A	Infield In:	Batter out (1B-P).
F7	Fly to LF	Batter out.
F8	Fly to LF	Batter out.
F9	Fly to LF	Batter out.
FD7	Deep LF	Batter out.
FD8	Deep LF	Batter out.
FD9	Deep LF	Batter out.
L1, L3, L4, L5, L6	Line drives.	Batter out.
F1, F2, F3, F4, F5, F6	Pop flies in infield.	Batter out.

ERROR READINGS

Error Number 1:	Batter safe on error.
Error Number 2:	Wild throw. Batter to second base.
Error Number 3:	Muffed ball. Batter safe on error. OBR A batter to second.
Error Number 4:	Outfielder kicks ball. Batter takes one extra base.
Error Number 5:	Hit gets past fielder to wall. Batter takes two extra bases.

MAN ON FIRST

G1	Infield In:	Batter and runner on first out (P-2B-1B DP). OBR A batter safe at first.
G2	Infield In:	Batter and runner on first out (C-SS-1B DP). OBR A or B batter safe at first.
G3	Infield In:	Batter and runner on first out (1B-SS-1B DP). OBR A or B batter safe at first.
G4	Infield In:	Batter and runner on first out (2B-SS-1B DP).
G5	Infield In:	Batter and runner on first out (3B-2B-1B DP). OBR A batter safe at first.
G6	Infield In:	Batter and runner on first out (SS-2B-1B DP).
GX1	Infield In:	Batter safe. Runner on first out at second (P-2B).
GX2	Infield In:	Batter safe. Runner on first out at second (C-SS).
GX3	Infield In:	Batter safe. Runner on first out at second (1B-SS).
GX4	Infield In:	Batter safe. Runner on first out at second (2B-SS).
GX5	Infield In:	Batter safe. Runner on first out at second (3B-2B).
GX6	Infield In:	Batter safe. Runner on first out at second (SS-2B).
G1A	Infield In:	Batter out at first (P-1B). Other advances.
G2A	Infield In:	Batter out at first (C-1B). Other advances.
G3A	Infield In:	Batter out at first (1B). Other advances.
G4A	Infield In:	Batter out at first (2B-1B). Other advances.
G5A	Infield In:	Batter out at first (3B-1B). Other advances.
G6A	Infield In:	Batter out at first (SS-1B). Other advances.
G3-1A	Infield In:	Batter out at first (1B-P). Other advances.
F7	Fly to LF	Batter out. Runner holds.
F8	Fly to LF	Batter out. Runner holds.
F9	Fly to LF	Batter out. Runner holds.
FD7	Deep LF	Batter out. Runner holds. OBR A on first to second.
FD8	Deep LF	Batter out. Runner holds. OBR A or B on first to second.
FD9	Deep LF	Batter out. Runner holds. OBR A, B or C on first to second.
L1, L3, L4, L5, L6	Line drives.	Batter out. Runner holds.
F1, F2, F3, F4, F5, F6	Pop flies in infield.	Batter out. Runner holds.

ERROR READINGS

Error Number 1:	Batter safe on error. Runner to second.
Error Number 2:	Wild throw. Batter to second base. Runner to third. OBR A or B on first scores.
Error Number 3:	Muffed ball. Batter safe on error. Runner to second. OBR A or B to third.
Error Number 4:	Outfielder kicks ball. Batter takes one extra base. Runner scores.
Error Number 5:	Hit gets past fielder to wall. Batter to third and runner scores.

MAN ON SECOND

G1	Infield In: Infield Back:	Batter out (P-1B). Runner holds. OBR A on second to third.
G2	Infield In: Infield Back:	Batter out (C-1B). Runner holds.
G3	Infield In: Infield Back:	Batter out (1B). Runner to third.
G4	Infield In: Infield Back:	Batter out (2B-1B). Runner to third.
G5	Infield In: Infield Back:	Batter out (3B-1B). Runner holds.
G6	Infield In: Infield Back:	Batter out (SS-1B). Runner holds.
GX1	Infield In: Infield Back:	Batter out (P-1B). Runner holds. OBR A on second to third.
GX2	Infield In: Infield Back:	Batter out (C-1B). Runner holds.
GX3	Infield In: Infield Back:	Batter out (1B). Runner to third.
GX4	Infield In: Infield Back:	Batter out (2B-1B). Runner to third.
GX5	Infield In: Infield Back:	Batter out (3B-1B). Runner holds.
GX6	Infield In: Infield Back:	Batter out (SS-1B). Runner holds. OBR D or E on second out at third (SS-3B), Batter safe.
G1A	Infield In: Infield Back:	Batter out (P-1B). Other advances.
G2A	Infield In: Infield Back:	Batter out (C-1B). Other advances.
G3A	Infield In: Infield Back:	Batter out (1B). Other advances.
G4A	Infield In: Infield Back:	Batter out (2B-1B). Other advances.
G5A	Infield In: Infield Back:	Batter out (3B-1B). Other advances.
G6A	Infield In: Infield Back:	Batter out (SS-1B). Other advances.
G3-1A	Infield In: Infield Back:	Batter out (1B-P). Other advances.
F7	Fly to LF	Batter out. Runner holds.
F8	Fly to LF	Batter out. Runner holds.
F9	Fly to LF	Batter out. Runner holds.
FD7	Deep LF	Batter out. Runner holds. OBR A on first to third.
FD8	Deep LF	Batter out. Runner holds. OBR A or B on first to third.
FD9	Deep LF	Batter out. Runner holds. OBR A, B or C on first to third.
L1, L3, L4, L5, L6		Line drives. Batter out. Runner holds.
F1, F2, F3, F4, F5, F6		Pop flies in infield. Batter out. Runner holds.

ERROR READINGS

Error Number 1:	Batter safe on error. Runner to third.
Error Number 2:	Wild throw. Batter to second base. Runner scores.
Error Number 3:	Muffed ball. Batter safe on error. Runner to third. OBR A or B runner on second may score – use Defensive Option play.
Error Number 4:	Outfielder kicks ball. Batter takes one extra base. Runner scores.
Error Number 5:	Hit gets past fielder to wall. Batter and runner scores.

MAN ON THIRD

G1	Infield In: Infield Back:	Batter out (P-1B). Runner holds. Batter out (P-1B). Runner holds. OBR A on third scores.
G2	Infield In: Infield Back:	Batter out (C-1B). Runner holds. Batter out (C-1B). Runner holds.
G3	Infield In: Infield Back:	Consult Defensive Option Chart on Game Board. Batter out (1B). Runner holds. OBR A on third scores.
G4	Infield In: Infield Back:	Consult Defensive Option Chart on Game Board. Batter out (2B-1B). Runner holds. OBR A or B on third scores.
G5	Infield In: Infield Back:	Consult Defensive Option Chart on Game Board. Batter out (3B-1B). Runner holds.
G6	Infield In: Infield Back:	Consult Defensive Option Chart on Game Board. Batter out (SS-1B). Runner holds. OBR A or B on third scores.
GX1	Infield In: Infield Back:	Batter out (P-1B). Runner holds. Batter out (P-1B). Runner holds.
GX2	Infield In: Infield Back:	Batter out (C-1B). Runner holds. Batter out (C-1B). Runner holds.
GX3	Infield In: Infield Back:	Batter out (1B). Runner holds. Batter out (1B). Runner holds. OBR A or B on third scores.
GX4	Infield In: Infield Back:	Batter out (2B-1B). Runner holds. Batter out (2B-1B). Runner holds. OBR A or B on third scores.
GX5	Infield In: Infield Back:	Batter out (3B-1B). Runner holds. Batter out (3B-1B). Runner holds. OBR A on third scores.
GX6	Infield In: Infield Back:	Batter out (SS-1B). Runner holds. Batter out (SS-1B). Runner holds. OBR A or B on third scores.
G1A	Infield In: Infield Back:	Batter out (P-1B). Runner holds. Batter out (P-1B). Runner on third scores.
G2A	Infield In: Infield Back:	Batter out (C-1B). Runner holds. Batter out (C-1B). Runner holds.
G3A	Infield In: Infield Back:	Single through infield. Runner scores. Batter out (1B). Runner scores. OBR E on third holds.
G4A	Infield In: Infield Back:	Single through infield. Runner scores. Batter out (2B-1B). Runner scores. OBR D or E on third holds.
G5A	Infield In: Infield Back:	Single through infield. Runner scores. Batter out (3B-1B). Runner scores.
G6A	Infield In: Infield Back:	Single through infield. Runner scores. Batter out (SS-1B). Runner scores.
G3-1A	Infield In: Infield Back:	Batter out (1B-P). Runner scores. OBR D or E on third holds. Batter out (1B-P). Runner scores. OBR D or E on third holds.
F7	Fly to LF	Batter out. Runner holds.
F8	Fly to LF	Batter out. OBR A runner on third scores.
F9	Fly to LF	Batter out. OBR A or B runner on third scores.
FD7	Deep LF	Batter out. Runner scores.
FD8	Deep LF	Batter out. Runner scores.
FD9	Deep LF	Batter out. Runner scores.
L1, L3, L4, L5, L6		Line drives. Batter out. Runner holds.
F1, F2, F3, F4, F5, F6		Pop flies in infield. Batter out. Runner holds.

ERROR READINGS

Error Number 1:	Batter safe on error. Runner scores.
Error Number 2:	Wild throw. Batter to second base. Runner scores.
Error Number 3:	Muffed ball. Batter safe on error. Runner scores.
Error Number 4:	Outfielder drops ball after fielding. Runner scores. Batter takes one extra base.
Error Number 5:	Ball is booted to the wall. Runner and Batter score. OBR D or E batter stops at third.

NOTES: All game options are available. **CONCERNING ERRORS:** A dropped line drive or pop fly has runners holding unless forced to advance. With first occupied and less than two outs, any pop flies to infielders are automatic outs – **INFIELD FLY RULE** – no errors can occur.

MEN ON FIRST AND SECOND

G1	Infield In:	Batter and runner on first out (P-2B-1B DP). Runner on second to third.
	Infield Back:	
G2	Infield In:	Batter and runner on first out (C-SS-1B DP). Runner on second to third.
	Infield Back:	
G3	Infield In:	Batter and runner on first out (1B-SS-1B DP). Runner on second to third.
	Infield Back:	
G4	Infield In:	Batter and runner on first out (2B-SS-1B DP). Runner on second to third.
	Infield Back:	
G5	Infield In:	Batter and runner on first out (3B-2B-1B DP). Runner on second to third.
	Infield Back:	
G6	Infield In:	Batter and runner on first out (SS-2B-1B DP). Runner on second to third.
	Infield Back:	
GX1	Infield In:	Batter safe. Runner on first out at second (P-2B). Runner on second to third.
	Infield Back:	
GX2	Infield In:	Batter safe. Runner on first out at second (C-SS). Runner on second to third.
	Infield Back:	
GX3	Infield In:	Batter safe. Runner on first out at second (1B-SS). Runner on second to third.
	Infield Back:	
GX4	Infield In:	Batter safe. Runner on first out at second (2B-SS). Runner on second to third.
	Infield Back:	
GX5	Infield In:	Batter safe. Runner on first out at second (3B-2B). Runner on second to third.
	Infield Back:	
GX6	Infield In:	Batter safe. Runner on first out at second (SS-2B). Runner on second to third.
	Infield Back:	
G1A	Infield In:	Batter out at first (P-1B). Others advance.
	Infield Back:	
G2A	Infield In:	Batter out at first (C-1B). Others advance.
	Infield Back:	
G3A	Infield In:	Batter out at first (1B). Others advance.
	Infield Back:	
G4A	Infield In:	Batter out at first (2B-1B). Others advance.
	Infield Back:	
G5A	Infield In:	Batter out at first (3B-1B). Others advance.
	Infield Back:	
G6A	Infield In:	Batter out at first (SS-1B). Others advance.
	Infield Back:	
G3-1A	Infield In:	Batter out at first (1B-P). Others advance.
	Infield Back:	
F7	Fly to LF	Batter out. Runners hold.
F8	Fly to LF	Batter out. Runners hold.
F9	Fly to LF	Batter out. Runners hold. OBR A or B on second to third.
FD7	Deep LF	Batter out. Runners hold. OBR A or B on second to third.
FD8	Deep LF	Batter out. Runners hold. OBR A, B or C on second to third.
FD9	Deep LF	Batter out. Runners hold. OBR A, B, C or D on second to third.
L1, L3, L4, L5, L6		Line drives. Batter out. Runners hold.
F1, F2, F3, F4, F5, F6		Pop flies in infield. Batter out. Runners hold.

ERROR READINGS

Error Number 1:	Batter safe on error. Runners advance one base. If two out, OBR A or B on second scores.
Error Number 2:	Wild throw. Batter to second base. Runners advance two bases. If two out, OBR A or B on second also scores.
Error Number 3:	Muffed ball. Batter safe on error. Runners advance one base.
Error Number 4:	Outfielder kicks ball. Batter takes one extra base. Runners score.
Error Number 5:	Hit gets past fielder to wall. Batter to third and runners score.

MEN ON FIRST AND THIRD

G1	Infield In:	Runner on third out at home (P-C). Batter safe. Runner on first to second. Batter and runner on first out (P-SS-1B DP). Runner on third scores.
	Infield Back:	
G2	Infield In:	Batter out (C-2B covering first). Runner on third holds. Runner on first to second. Batter out (C-1B). Runner on third holds. Runner on first to second.
	Infield Back:	
G3	Infield In:	Consult Defensive Option Chart on Game Board. Batter and runner at first out (1B-SS-1B DP). Runner on third scores. OBR A batter safe at first.
	Infield Back:	
G4	Infield In:	Batter out (2B-1B). Runner on third holds. Runner on first to second. Batter and runner at first out (2B-1B DP). Runner on third scores.
	Infield Back:	
G5	Infield In:	Batter out (3B-1B). Runner on third holds. Runner on first to second. Batter and runner at first out (3B-2B-1B DP). Runner on third scores.
	Infield Back:	
G6	Infield In:	Batter out (SS-1B). Runner on third holds. Runner on first to second. Batter and runner at first out (SS-1B DP). Runner on third scores.
	Infield Back:	
GX1	Infield In:	Batter out (P-1B). Runner on third holds. Runner on first to second. Batter safe. Runner on first out at second (P-2B). Runner on third scores.
	Infield Back:	
GX2	Infield In:	Runner on third caught in rundown (C-3B-C-SS) Runner on first to third. Batter to second.
	Infield Back:	
GX3	Infield In:	Batter safe. Runner at first out at second (C-2B). Runner on third scores. Batter out (1B). Runner on third holds. Runner on first to second.
	Infield Back:	
GX4	Infield In:	Batter safe. Runner on first out at second (1B-SS). Runner on third scores. Runner on third out at home (2B-C). Batter safe. Runner on first to second.
	Infield Back:	
GX5	Infield In:	Batter safe. Runner on first out at second (2B-SS). Runner on third scores. Batter out (3B-1B). Runner on third holds. Runner on first to second.
	Infield Back:	
GX6	Infield In:	Batter safe. Runner at first out at second (3B-2B). Runner on third scores. Batter out (SS-1B). Runner on third holds. Runner on first to second.
	Infield Back:	
G1A	Infield In:	Batter out (P-1B). Runner on third holds. Runner on first to second. Batter out (P-1B). Runners advance.
	Infield Back:	
G2A	Infield In:	Batter out (C-1B). Runner on third holds. Runner on first to second. Batter out (C-1B). Runners advance.
	Infield Back:	
G3A	Infield In:	Single through infield. Runners advance two bases. Batter out (1B). Runners advance.
	Infield Back:	
G4A	Infield In:	Single through infield. Runners advance two bases. Batter out (2B-1B). Runners advance.
	Infield Back:	
G5A	Infield In:	Single through infield. Runners advance two bases. Batter out (3B-1B). Runners advance.
	Infield Back:	
G6A	Infield In:	Single through infield. Runners advance two bases. Batter out (SS-1B). Runners advance.
	Infield Back:	
G3-1A	Infield In:	Batter out (1B-P). Runners advance. Batter out (1B-P). Runners advance.
	Infield Back:	
F7	Fly to LF	Batter out. OBR A on third scores.
F8	Fly to LF	Batter out. OBR A or B on third scores.
F9	Fly to LF	Batter out. OBR A, B or C on third scores.
FD7	Deep LF	Batter out. Runner on third scores. OBR A on first to second.
FD8	Deep LF	Batter out. Runner on third scores. OBR A or B on first to second.
FD9	Deep LF	Batter out. Runner on third scores. OBR A, B or C on first to second.
L1, L3, L4, L5, L6		Line drives. Batter out. Runners hold.
F1, F2, F3, F4, F5, F6		Pop flies in infield. Batter out. Runners hold.

ERROR READINGS

Error Number 1:	Batter safe on error. Runners advance one base.
Error Number 2:	Wild throw. Batter to second base. Runners score. OBR E runner on first stops at third.
Error Number 3:	Muffed ball. Batter safe on error. Runner at third holds. Runner on first to second. If two out, both advance.
Error Number 4:	Outfielder boots ball. Batter and runners advance one extra base.
Error Number 5:	Outfielder throws wild relay. Batter stays at base hit to. Runner advance one extra base.

MEN ON SECOND AND THIRD

G1	Infield In:	Batter out (P-1B). Runners hold.
	Infield Back:	Batter out (P-1B). Runners hold.
G2	Infield In:	Batter out (C-1B). Runners hold.
	Infield Back:	Batter out (C-1B). Runners hold.
G3	Infield In:	Consult Defensive Option Chart on Game Board.
	Infield Back:	Batter out (1B). Runners hold. OBR A on third scores.
G4	Infield In:	Consult Defensive Option Chart on Game Board.
	Infield Back:	Batter out (2B-1B). Runners hold. OBR A or B on third scores.
G5	Infield In:	Consult Defensive Option Chart on Game Board.
	Infield Back:	Batter out (3B-1B). Runners hold. OBR A on third scores.
G6	Infield In:	Consult Defensive Option Chart on Game Board.
	Infield Back:	Batter out (SS-1B). Runners hold. OBR A or B on third scores.
GX1	Infield In:	Batter out (P-1B). Runners hold.
	Infield Back:	Batter out (P-1B). Runners hold.
GX2	Infield In:	Batter out (C-1B). Runners hold.
	Infield Back:	Batter out (C-1B). Runners hold.
GX3	Infield In:	Batter out (1B). Runners hold. OBR A on third scores.
	Infield Back:	Batter out (1B). Runners hold. OBR A on third scores.
GX4	Infield In:	Batter out (2B-1B). Runners hold.
	Infield Back:	Batter out (2B-1B). Runners hold. OBR A on third scores.
GX5	Infield In:	Batter out (3B-1B). Runners hold.
	Infield Back:	Batter out (3B-1B). Runners hold.
GX6	Infield In:	Batter out (SS-1B). Runners hold.
	Infield Back:	Batter out (SS-1B). Runners on third scores.
G1A	Infield In:	Batter out (P-1B). Runners hold. OBR A on third scores.
	Infield Back:	Batter out (P-1B). Runners hold. OBR A on third scores.
G2A	Infield In:	Batter out (C-1B). Runners hold.
	Infield Back:	Batter out (C-1B). Runners hold.
G3A	Infield In:	Batter out (1B). Runners hold.
	Infield Back:	Batter out (1B). Runners advance.
G4A	Infield In:	Single through infield. Runner advance two bases.
	Infield Back:	Batter out (2B-1B). Runners advance.
G5A	Infield In:	Batter out (3B-1B). Runners hold.
	Infield Back:	Batter out (3B-1B). Runner on third scores.
G6A	Infield In:	Single through infield. Runners advance two bases.
	Infield Back:	Batter out (SS-1B). Runners advance.
G3-1A	Infield In:	Batter out (1B-P). Runners advance.
	Infield Back:	Batter out (1B-P). Runners advance.
F7	Fly to LF	Batter out. OBR A or B on third scores.
F8	Fly to LF	Batter out. OBR A or B on third scores.
F9	Fly to LF	Batter out. OBR A, B or C on third scores. OBR A or B on second to third.
FD7	Deep LF	Batter out. Runner on third scores. OBR A or B on second to third.
FD8	Deep LF	Batter out. Runner on third scores. OBR A, B or C on second to third.
FD9	Deep LF	Batter out. Runner on third scores. Runner on second to third.
L1, L3, L4, L5, L6		Line drives. Batter out. Runners hold.
F1, F2, F3, F4, F5, F6		Pop flies in infield. Batter out. Runners hold.

ERROR READINGS

Error Number 1:	Batter safe on error. Runners advance one base. If two out, OBR A or B on second scores.
Error Number 2:	Wild throw. Batter to second base. Runners score.
Error Number 3:	Muffed ball. Batter safe on error. If none or one out, runners hold. If two out, runners advance one base.
Error Number 4:	Outfielder boots ball. Batter and runners advance one extra base.
Error Number 5:	Hit gets past fielder to wall. Batter and runners score. OBR D or E batter stops at third.

BASES LOADED

G1	Infield In:	Runner on third out at home (1B-C). Batter safe. Others advance.
	Infield Back:	Runner on third out at home (1B-C). Batter safe. Others advance.
G2	Infield In:	Runner on third out at home (C). Batter safe. Others advance.
	Infield Back:	Runner on third out at home. Batter out at first (C-1B DP). Others advance.
G3	Infield In:	Runner on third out at home (1B-C). Batter safe. Others advance. OBR E batter out at first (1B-C-1B DP).
	Infield Back:	Runner on third out at home (1B-C). Batter safe. Others advance.
G4	Infield In:	Runner on third out at home (2B-C). Batter safe. Others advance.
	Infield Back:	Batter and runner on first out (2B-SS-1B DP). Others advance.
G5	Infield In:	Runner on third out at home (3B-C). Batter safe. Others advance.
	Infield Back:	Batter and runner on first out (3B-2B-1B DP). Others advance.
G6	Infield In:	Runner on third out at home (SS-C). Batter safe. Others advance.
	Infield Back:	Batter and runner on first out (SS-2B-1B DP). Others advance.
GX1	Infield In:	Runner on third out at home and batter out at first (P-C-1B DP). Others advance.
	Infield Back:	Runner on third out at home and batter out at first (P-C-1B DP). Others advance.
GX2	Infield In:	Runner on third out at home and batter out at first (C-1B DP). Others advance.
	Infield Back:	Runner on third out at home and batter out at first (C-1B DP). Others advance.
GX3	Infield In:	Runner on third out at home (1B-C). Batter safe. Others advance.
	Infield Back:	Batter out at first (1B). Others advance.
GX4	Infield In:	Runner on third out at home (2B-C). Batter safe. Others advance.
	Infield Back:	Runner on first out at second (2B-SS). Batter safe. Others advance.
GX5	Infield In:	Runner on third out at home (3B-C). Batter safe. Others advance.
	Infield Back:	Runner on first out at second (3B-2B). Batter safe. Others advance.
GX6	Infield In:	Runner on third out at home (SS-C). Batter safe. Others advance.
	Infield Back:	Batter and runner on first out (SS-2B-1B DP). Others advance.
G1A	Infield In:	Runner on third out at home (P-C). Batter safe. Others advance.
	Infield Back:	Runner on third out at home (P-C). Batter safe. Others advance.
G2A	Infield In:	Batter out at first (C-1B). Others advance.
	Infield Back:	Batter out at first (C-1B). Others advance.
G3A	Infield In:	Single through infield. Runners advance two bases.
	Infield Back:	Batter out at first (1B). Others advance.
G4A	Infield In:	Single through infield. Runners advance two bases.
	Infield Back:	Batter out at first (2B-1B). Others advance.
G5A	Infield In:	Double down line. All runners score. OBR E on first stops at third.
	Infield Back:	Batter out at first (3B-1B). Others advance.
G6A	Infield In:	Single through infield. Runners advance two bases.
	Infield Back:	Batter out at first (SS-1B). Others advance.
G3-1A	Infield In:	Batter out at first (1B-P). Others advance.
	Infield Back:	Batter out at first (1B-P). Others advance.
F7	Fly to LF	Batter out. Runners hold.
F8	Fly to LF	Batter out. OBR A on third scores. Others hold.
F9	Fly to LF	Batter out. OBR A or B on third scores. Others hold.
FD7	Deep LF	Batter out. Runner on third scores. OBR A on second to third. Others hold.
FD8	Deep LF	Batter out. Runner on third scores. OBR A or B on second to third. Others hold.
FD9	Deep LF	Batter out. Runner on third scores. Runner on second to third. Other holds.
L1, L3, L4, L5, L6		Line drives. Batter out. Runners hold.
F1, F2, F3, F4, F5, F6		Pop flies in infield. Batter out. Runners hold.

ERROR READINGS

Error Number 1:	Batter safe on error. Runners advance on base. If two out, OBR A or B on second scores.
Error Number 2:	Wild throw. Batter to second base. Runners advance two bases. If two out, OBR A or B on first also scores.
Error Number 3:	Muffed ball. Batter safe on error. Runners advance one base.
Error Number 4:	Outfielder drops ball after fielding. Batter and runners advance one extra base.
Error Number 5:	Ball is booted to wall. Batter and all runners score. OBR D or E batter stops at third.

NOTES: There is no DEFENSIVE OPTION PLAY when bases are loaded. Chart indicates all results.
There is no FLY OUT ADVANCE OPTION PLAY when bases are loaded. Chart indicates all results.